

MAUS - Feature #357

Beam maker

01 March 2011 06:31 - Rogers, Chris

Status:	Closed	Start date:	01 March 2011
Priority:	Normal	Due date:	
Assignee:	Carlisle, Timothy	% Done:	100%
Category:	Simulation	Estimated time:	0.00 hour
Target version:	MAUS-v0.0.2		
Workflow:			
Description			
Need to implement beam maker (just adding this issue to keep track of what is going on)			
Related issues:			
Related to MAUS - Feature #354: MiceMod -> beam		Rejected	01 March 2011
Related to MAUS - Feature #454: Review beam maker code		Closed	17 May 2011 30 May 2011

History

#1 - 01 March 2011 10:31 - Tunnell, Christopher

step 1: commit something that either creates N empty particles or a poisson(N) particles. I guess that's just a datacard difference.

#2 - 10 May 2011 11:34 - Tunnell, Christopher

will this make 1.0? ie. is it within a few weeks till complete?

#3 - 10 May 2011 18:27 - Tunnell, Christopher

- Target version changed from MAUS-v0.0.1 to Future MAUS release

#4 - 17 May 2011 17:03 - Tunnell, Christopher

Rogers may want to look at the result to make sure it fits in with his Simulation application.

#5 - 17 May 2011 17:05 - Tunnell, Christopher

- Status changed from Open to Closed

- % Done changed from 0 to 100

Applied in changeset r502.

#6 - 25 May 2011 11:11 - Rogers, Chris

- Target version changed from Future MAUS release to MAUS-v0.0.2