

MAUS - Feature #224

CLHEP RandGauss should use 'shoot' not 'fire since 'shoot' is static

23 November 2010 19:57 - Tunnell, Christopher

Status:	Rejected	Start date:	23 November 2010
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:	common_py	Estimated time:	0.00 hour
Target version:	Future MAUS release		
Workflow:			
Description			

History

#1 - 10 May 2011 18:31 - Tunnell, Christopher

- Target version changed from MAUS-v0.0.1 to Future MAUS release

#2 - 26 May 2011 15:39 - Tunnell, Christopher

- Assignee deleted (Tunnell, Christopher)

#3 - 15 August 2011 07:37 - Rogers, Chris

- Status changed from Open to Rejected

No longer relevant (now using numpy for this)